Objectives:
To finish off the introduction of OO concepts and start with the implementation of project part 1.

Reading Assignment:
Textbook: pages 78-90.

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<tr>
<td>OO Concepts</td>
<td>1 hr.</td>
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<td>Part 1 Project Discussion</td>
<td>2 hr.</td>
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CS445: WEEK 4

OO Concepts
   Everything falls together
   Key in not overdoing
   Real world, implementation v/s idealistic approach 50min/50min

Project Part #1
   Implementation part mainly
      Real world like
      Design phase comes at a later stage 50min/100min
   Classes used
   Interfaces used
   What is to be done v/s How is to be 50min/150min