Many-task Computing: Bridging the Gap between High-Throughput Computing and High-Performance Computing

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Motivating Use Case: AstroPortal

- Purpose
 - On-demand "stacks" of random locations within ~10TB dataset
- Challenge
 - Processing Costs:
 - O(100ms) per object
 - Data Intensive:
 - 40MB:1sec
 - Rapid access to 10-10K "random" files
 - Time-varying load



Challenges

- 1. Slow job dispatch rates
- 2. Long queue times
- 3. Poor shared/parallel file system scaling



High-Throughput Computing & High-Performance Computing

- HTC: High-Throughput Computing
 - Typically applied in clusters and grids
 - Loosely-coupled applications with sequential jobs
 - Large amounts of computing for long periods of times
 - Measured in operations per month or years
- HPC: High-Performance Computing
 - Synonymous with supercomputing
 - Tightly-coupled applications
 - Implemented using Message Passing Interface (MPI)
 - Large of amounts of computing for short periods of time
 - Usually requires low latency interconnects
 - Measured in FLOPS

MTC: Many-Task Computing

- Bridge the gap between HPC and HTC
- Applied in clusters, grids, and supercomputers
- Loosely coupled apps with HPC orientations
- Many activities coupled by file system ops
- Many resources over short time periods
 - Large number of tasks, large quantity of computing, and large volumes of data

Problem Space



Growing Storage/Compute Gap

- Local Disk:
 - 2002-2004: ANL/UC TG Site ¹⁰⁰⁰ (70GB SCSI)
 - Today: PADS (RAID-0, 6 drives 750GB SATA)
- Cluster:
 - 2002-2004: ANL/UC TG Site (GPFS, 8 servers, 1Gb/s each)
 - Today: PADS (GPFS, SAN)
- Supercomputer:
 - 2002-2004: IBM Blue Gene/L (GPFS)
 - Today: IBM Blue Gene/P (GPFS)



Presentation Focus

- [JS09] "Middleware Support for Many-Task Computing", under preparation
- [HPDC09] "The Quest for Scalable Support of Data Intensive Workloads in Distributed Systems", under review
- [DIDC09] "Towards Data Intensive Many-Task Computing", under review
- [SC08] "Towards Loosely-Coupled Programming on Petascale Systems"
- [MTAGS08 Workshop] Workshop on Many-Task Computing on Grids and Supercomputers
- [MTAGS08] "Many-Task Computing for Grids and Supercomputers"
- [MTAGS08] "Design and Evaluation of a Collective I/O Model for Loosely-coupled Petascale Programming"
- [GCE08] "Cloud Computing and Grid Computing 360-Degree Compared"
- [SWF08] "Scientific Workflow Systems for 21st Century e-Science, New Bottle or New Wine?"
- [DADC08] "Accelerating Large-scale Data Exploration through Data Diffusion"
- [TG08] "Data Intensive Scalable Computing on TeraGrid: A Comparison of MapReduce and Swift"
- [GlobusWorld08] "Managing and Executing Loosely Coupled Large Scale Applications on Clusters, Grids, and Supercomputers"
- [NOVA08] "Realizing Fast, Scalable and Reliable Scientific Computations in Grid Environments"
- [UC07] "Harnessing Grid Resources with Data-Centric Task Farms"
- [Globus07] "Falkon: A Proposal for Project Globus Incubation"
- [SC07] "Falkon: a Fast and Light-weight tasK executiON framework"
- [MSES07] "A Data Diffusion Approach to Large Scale Scientific Exploration"
- [SWF07] "Swift: Fast, Reliable, Loosely Coupled Parallel Computation"
- [TG07] "Dynamic Resource Provisioning in Grid Environments"
- [NASA06-08] "Harnessing Grid Resources to Enable the Dynamic Analysis of Large Astronomy Datasets"
- [SC06] "Harnessing Grid Resources to Enable the Dynamic Analysis of Large Astronomy Datasets"
- [TG06] "AstroPortal: A Science Gateway for Large-scale Astronomy Data Analysis"
- [NSF06] "The Importance of Data Locality in Distributed Computing Applications"

Hypothesis

"Significant performance improvements can be obtained in the analysis of large dataset by leveraging information about data analysis workloads rather than individual data analysis tasks."

- Important concepts related to the hypothesis
 - Workload: a complex query (or set of queries) decomposable into simpler tasks to answer broader analysis questions
 - Data locality is crucial to the efficient use of large scale distributed systems for scientific and data-intensive applications
 - Allocate computational and caching storage resources, co-scheduled to optimize workload performance

Proposed Solution: Data Diffusion

Idle Resources

Provisioned Resources

Persistent Storage

Shared File System

- Resource acquired in response to demand
- Data diffuse from archival storage to newly acquired transient resources
- Resource "caching" allows faster
 responses to subsequent requestisatcher
 Data-Aware Scheduler
- Resources are released when demand drops
- Optimizes performance by coscheduling data and computations
- Decrease dependency of a shared/parallel file systems
- Critical to support data intensive MTC

Data Diffusion: Abstract Model

- Captures data diffusion properties
- Models the efficiency and speedup of entire workloads
- Base definitions
 - Data Stores (Persistent & Transient)
 - Compute resources (transient)
 - Data Objects
 - Tasks

[HPDC09] "The Quest for Scalable Support of Data Intensive Applications in Distributed Systems", under review[DIDC09] "Towards Data Intensive Many-Task Computing", under review[UC07] "Harnessing Grid Resources with Data-Centric Task Farms"

Data Diffusion: Execution Model

- Dispatch Policy
 - first-available (FA), max-compute-util (MCU), maxcache-hit (MCH), good-cache-compute (GCC)
- Caching Policy

 random, FIFO, LRU, LFU, 2
- Replay Policy
- Data Fetch Policy
- Resource Acquisition Policy

 one-at-a-time, additive, exponential, all-at-once
- Resource Release Policy

Data Diffusion: Performance Model

Average time to complete task i

•
$$TK_i = C + R_i^*HR_i + R_c^*HR_c + R_s^*HR_s$$

Time to complete an entire workload D

$$T_N(D) = \sum_{i=1}^K TK_i$$

Speedup •

$$SP = T_1(D) / T_N(D)$$

- **Efficiency** EF = SP / N
- Arrival Rate $A = (N^*P/T)^*K$
 - **Utilization** $U = A^*T/(N^*P)$

Data Diffusion: O(NM)-Competitive Caching

- Competitive ratio (worst case) between online algorithm and offline optimal
 - Measures the quality of the online algorithm, independent of data access patterns or workload characteristics
- The relation we prove to establish that 2Mark is O(NM)-competitive

 $\begin{aligned} -2 \text{Mark} (\sigma) &\leq (NM + 2M / s + NM / (s + v)) \cdot \text{OPT} (\sigma) \\ \text{for all sequences } \sigma \\ \begin{aligned} \text{Philip Little, Amitabh Chaudhary,} \\ \text{University of Notre Dame} \end{aligned}$

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From Theory to Practice

- What would data diffusion look like in practice?
- Extend the Falkon framework



Scheduling Policies

- FA: first-available

 simple load balancing
- MCH: max-cache-hit – maximize cache hits
- MCU: max-compute-util
 - maximize processor utilization
- GCC: good-cache-compute
 - maximize both cache hit and processor utilization at the same time

Data-Aware Scheduler Profiling

- 3GHz dual CPUs
- ANL/UC TG with 128 processors
- Scheduling window 2500 tasks
- Dataset
 - 100K files
 - 1 byte each
- Tasks
 - Read 1 file
 - Write 1 file



Workloads

- Monotonically Increasing Workload
 Emphasizes increasing loads
- Sine-Wave Workload
 - Emphasizes varying loads
- All-Pairs Workload
 - Compare to best case model of active storage
- Image Stacking Workload (Astronomy)
 - Evaluate data diffusion on a real large-scale dataintensive application from astronomy domain

Monotonically Increasing Workload

- 250K tasks
 - 10MB reads
 - 10ms compute
- Vary arrival rate:
 - Min: 1 task/sec
 - Increment function: CEILING(*1.3)
 - Max: 1000 tasks/sec
- 128 processors
- Ideal case:
 - 1415 sec
 - 80Gb/s peak throughput



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Monotonically Increasing Workload First-available (GPFS)

• GPFS vs. ideal: 5011 sec vs. 1415 sec



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Monotonically Increasing Workload Max-compute-util & Max-cache-hit



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Monotonically Increasing Workload Good-cache-compute



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Monotonically Increasing Workload Good-cache-compute

• Data Diffusion vs. ideal: 1436 sec vs 1415 sec



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Monotonically Increasing Workload Throughput and Response Time



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Monotonically Increasing Workload Performance Index and Speedup



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Sine-Wave Workload

- 2M tasks
 - 10MB reads
 - 10ms compute
- Vary arrival rate:
 - Min: 1 task/sec
 - Arrival rate function:
 - Max: 1000 tasks/sec
- 200 processors
- Ideal case:
 - 6505 sec
 - 80Gb/s peak throughput



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Sine-Wave Workload First-available (GPFS)

• GPFS → 5.7 hrs, ~8Gb/s, 1138 CPU hrs



[HPDC09] "The Quest for Scalable Support of Data Intensive Applications in Distributed Systems", under review **[DIDC09]** "Towards Data Intensive Many-Task Computing", under review

Sine-Wave Workload Good-cache-compute and SRP

- GPFS → 5.7 hrs, ~8Gb/s, 1138 CPU hrs
- GCC+SRP \rightarrow 1.8 hrs, ~25Gb/s, 361 CPU hrs 100 100% 90 90% Throughput (Gb/s **Nodes Allocated Queue Length (x1** 80 80%.**ö** 70 70% 60 60% 50%**ৼ** 50 40%**Ö** 40 30% 30 20 20% 10 10% 0% 0 5400 1800 2700 3600 00 0 engle of the second sec Time (sec) Cache Hit Local % Cache Hit Global % Cache Miss % Demand (Gb/s) ·····Wait Queue Length Throughput (Gb/s)



Sine-Wave Workload Good-cache-compute and DRP

- GPFS → 5.7 hrs, ~8Gb/s, 1138 CPU hrs
- GCC+SRP → 1.8 hrs, ~25Gb/s, 361 CPU hrs



[DIDC09] "Towards Data Intensive Many-Task Computing", under review

All-Pairs Workload

- 500x500
 - 250K tasks
 - 24MB reads
 - 100ms compute
 - 200 CPUs
- 1000x1000
 - 1M tasks
 - 24MB reads
 - 4sec compute
 - 4096 CPUs
- Ideal case:
 - 6505 sec
 - 80Gb/s peak throughput

- All-Pairs(set A, set B, function F) returns matrix M:
- Compare all elements of set A to all elements of set B via function F, yielding matrix M, such that M[i,j] = F(A[i],B[j])

2 foreach \$j in B

4 **end**

5 **end**

3

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All-Pairs Workload 500x500 on 200 CPUs



[HPDC09] "The Quest for Scalable Support of Data Intensive Applications in Distributed Systems", under review [DIDC09] "Towards Data Intensive Many-Task Computing", under review

All-Pairs Workload 1000x1000 on 4K emulated CPUs



All-Pairs Workload Data Diffusion vs. Active Storage

- Pull vs. Push
 - Data Diffusion
 - Pulls task working set
 - Incremental spanning forest
 - Active Storage:
 - Pushes *workload* working set to all nodes
 - Static spanning tree

Christopher Moretti, Douglas Thain, University of Notre Dame

[HPDC09] "The Quest for Scalable Support of Data Intensive Applications in Distributed [DIDC09] "Towards Data Intensive Many-Task Computing", under review



Experiment				
Experiment	Approach	Local Disk/Memory (GB)	Network (node-to-node) (GB)	Shared File System (GB)
500x500 200 CPUs 1 sec	Best Case (active storage)	6000	1536	12
	Falkon (data diffusion)	6000	1698	34
500x500 200 CPUs 0.1 sec	Best Case (active storage)	6000	1536	12
	Falkon (data diffusion)	6000	1528	62
1000x1000 4096 CPUs 4 sec	Best Case (active storage)	24000	12288	24
	Falkon (data diffusion)	24000	4676	384
1000x1000 55832 CPUs 4 sec	Best Case (active storage)	24000	12288	24
	^{ler re} \ Falk on (data diffusion)	24000	34 3867	906

All-Pairs Workload Data Diffusion vs. Active Storage

- Best to use active storage if
 - Slow data source
 - Workload working set fits on local node storage
- Best to use data diffusion if
 - Medium to fast data source
 - Task working set << workload working set
 - Task working set fits on local node storage
- If task working set does not fit on local node storage
 - Use parallel file system (i.e. GPFS, Lustre, PVFS, etc)

Data Diffusion vs. Others

- [Ghemawat03,Dean04]: MapReduce+GFS
- [Bialecki05]: Hadoop+HDFS
- [Gu06]: Sphere+Sector
- [Tatebe04]: Gfarm
- [Chervenak04]: RLS, DRS
- [Kosar06]: Stork

Conclusions

- None focused on the co-location of storage and generic black box computations with data-aware scheduling while operating in a dynamic elastic environment
- Swift + Falkon + Data Diffusion is arguably a more generic and powerful solution than MapReduce

Image Stacking Workload Astronomy Application

- Purpose
 - On-demand "stacks" of random locations within ~10TB dataset
- Challenge
 - Processing Costs:
 - O(100ms) per object
 - Data Intensive:
 - 40MB:1sec
 - Rapid access to 10-10K "random" files

— Time-varying load [DADC08] "Accelerating Large-scale Data Exploration through Data Diffusion" [TG06] "AstroPortal: A Science Gateway for Large-scale Astronomy Data Analysis"



Image Stacking Workload Profiling



Image Stacking Workload Varying Scale



Image Stacking Workload Varying Locality

- Aggregate throughput:
 - 39Gb/s
 - 10X higher than GPFS
- Reduced load on GPFS
 - 0.49Gb/s
 - 1/10 of the original load





 Big performance gains as locality increases

Image Stacking Workload Abstract Model Validation

- Stacking service (large scale astronomy application)
- 92 experiments, 558K files
 - Compressed: 2MB each → 1.1TB
 - Un-compressed: 6MB each → 3.3TB



[HPDC09] "The Quest for Scalable Support of Data Intensive Applications in Distributed Systems", under review **[DIDC09]** "Towards Data Intensive Many-Task Computing", under review

Limitations of Data Diffusion

- Data access patterns: write once, read many
- Task definition must include input/output files metadata
- Per task working set must fit in local storage
- Needs IP connectivity between hosts
- Needs local storage (disk, memory, etc)
- Needs Java 1.4+

Contributions

- Identified that data locality is crucial to the efficient use of large scale distributed systems for data-intensive applications → Data Diffusion
 - Integrated streamlined task dispatching with data aware scheduling policies
 - Heuristics to maximize real world performance
 - Suitable for varying, data-intensive workloads
 - Proof of O(NM) Competitive Caching

Contributions

- There is more to HPC than tightly coupled MPI, and more to HTC than embarrassingly parallel long jobs
 - MTC: Many-Task Computing
 - Addressed real challenges in resource management in large scale distributed systems to enable MTC
 - Covered many domains (via Swift and Falkon): astronomy, medicine, chemistry, molecular dynamics, economic modelling, and data analytics

Falkon Project

- Falkon is a real system
 - Late 2005: Initial prototype, AstroPortal
 - January 2007: Falkon v0
 - November 2007: Globus incubator project v0.1
 - http://dev.globus.org/wiki/Incubator/Falkon
 - February 2009: Globus incubator project v0.9
- Implemented in Java (~20K lines of code) and C (~1K lines of code)
 - Open source: svn co <u>https://svn.globus.org/repos/falkon</u>
- Source code contributors (beside myself)
 - Yong Zhao, Zhao Zhang, Ben Clifford, Mihael Hategan

Falkon Activity History (10 months)



Falkon Monitoring



[JS09] "Middleware Support for Many-Task Computing", under preparation

More Information

- More information: <u>http://people.cs.uchicago.edu/~iraicu/</u>
- Related Projects:
 - Falkon: http://dev.globus.org/wiki/Incubator/Falkon
 - Swift: <u>http://www.ci.uchicago.edu/swift/index.php</u>
- Dissertation Committee:
 - Ian Foster, The University of Chicago & Argonne National Laboratory
 - Rick Stevens, The University of Chicago & Argonne National Laboratory
 - Alex Szalay, The Johns Hopkins University
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 - NASA: Ames Research Center, Graduate Student Research Program
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 - DOE: Mathematical, Information, and Computational Sciences Division subprogram of the Office of Advanced Scientific Computing Research, Office of Science, U.S. Dept. of Energy
 - **NSF**: TeraGrid

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- 2. Ioan Raicu, Ian Foster, Yong Zhao, Philip Little, Christopher Moretti, Amitabh Chaudhary, Douglas Thain. "The Quest for Scalable Support of Data Intensive Workloads in Distributed Systems", under review at ACM HPDC09
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- 4. Ian Foster, Yong Zhao, Ioan Raicu, Shiyong Lu. "Cloud Computing and Grid Computing 360-Degree Compared", IEEE Grid Computing Environments (GCE08) 2008.
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- 7. Ioan Raicu, Ian Foster. "<u>Harnessing Grid Resources to Enable the Dynamic Analysis of Large Astronomy Datasets: Year 2 Status and Year 3 Proposal</u>", GSRP, Ames Research Center, NASA, March 2008 -- Award funded 10/1/08 9/30/09.
- 8. Quan T. Pham, Atilla S. Balkir, Jing Tie, Ian Foster, Mike Wilde, Ioan Raicu. "Data Intensive Scalable Computing on TeraGrid: A Comparison of MapReduce and Swift", Poster Presentation, TeraGrid Conference 2008.
- 9. Ioan Raicu, Yong Zhao, Ian Foster, Mike Wilde, Zhao Zhang, Ben Clifford, Mihael Hategan, Sarah Kenny. "<u>Managing and Executing Loosely Coupled Large Scale Applications on</u> <u>Clusters, Grids, and Supercomputers</u>", Extended Abstract, GlobusWorld08, part of Open Source Grid and Cluster Conference 2008.
- 10. Yong Zhao, Ioan Raicu, Ian Foster. "Scientific Workflow Systems for 21st Century e-Science, New Bottle or New Wine?", Invited Paper, IEEE Workshop on Scientific Workflows 2008.
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- 12. Ioan Raicu, Ian Foster. "<u>Harnessing Grid Resources to Enable the Dynamic Analysis of Large Astronomy Datasets: Year 2 Status and Year 3 Proposal</u>", GSRP, Ames Research Center, NASA, February 2008.
- 13. Ioan Raicu, Ian Foster. "<u>Harnessing Grid Resources to Enable the Dynamic Analysis of Large Astronomy Datasets: Year 1 Final Report</u>", GSRP, Ames Research Center, NASA, February 2008.
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- 20. Ioan Raicu, Catalin Dumitrescu, Ian Foster. "Dynamic Resource Provisioning in Grid Environments", TeraGrid Conference 2007.
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- 3. Catalin Dumitrescu, Ioan Raicu, Ian Foster. "The Design, Usage, and Performance of GRUBER: A Grid uSLA-based Brokering Infrastructure", International Journal of Grid Computing, 2007.
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- 8. William Allcock, John Bresnahan, Rajkumar Kettimuthu, Michael Link, Catalin Dumitrescu, Ioan Raicu, Ian Foster, "<u>The Globus Striped GridFTP Framework and Server</u>," sc, p. 54, ACM/IEEE SC 2005 Conference (SC'05), 2005
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- 19. Ioan Raicu. "Routing Algorithms for Wireless Sensor Networks" Grace Hopper Celebration of Women in Computing 2002, GHC2002, 2002.
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