

CS 530: Theory of Computation

Based on Sipser (second edition): Notes on Context-Free Languages

Definition 1 (Definition 2.2, page 102) A *context-free grammar* is a 4-tuple (V, Σ, R, S) , where

1. V is a finite set called the **variables**,
2. Σ is a finite set, disjoint from V , called the **terminals**,
3. R is a finite set of **rules**, with each rule being a variable and a string of variables and terminals, and
4. $S \in V$ is the start variables.

If u, v , and w are strings of variables and terminals, and $A \rightarrow w$ is a rule of the grammar, we say that uAv **yields** uwv , written $uAv \Longrightarrow uwv$. Say that u **derives** v , written $u \Longrightarrow^* v$ if $u = v$ or if a sequence u_1, u_2, \dots, u_k exists for $k \geq 0$ and

$$u \Longrightarrow u_1 \Longrightarrow u_2 \Longrightarrow \dots \Longrightarrow u_k \Longrightarrow v.$$

The **language of the grammar** is $\{w \in \Sigma^* \mid S \Longrightarrow^* w\}$.

Definition 2 A language L is context-free if there exists a context-free grammar G such that L is the language of G .

Definition 3 A **parse tree** for a grammar G is defined recursively as follows. A node with no children and labeled with a symbol from Σ_ϵ is a parse tree. If the grammar has a rule $A \rightarrow w$, for $A \in V$ and $w \in (V \cup \Sigma)^*$, then a parse tree can be obtained as follows: make a new node, the root of the parse tree, labeled A , with $|w|$ children, and the i^{th} child is a node labeled w_i that is the root of a parse tree. There is one exception: if $w = \epsilon$, then the node labeled A has one child, that must be a node labeled ϵ .

Definition 4 A derivation of a string w in a grammar G is a **leftmost derivation** if at every step the leftmost remaining variable is the one replaced.

Definition 5 (Definition 2.7, page 106) A string w is derived **ambiguously** in context-free grammar G if it has two or more different leftmost derivations. Grammar G is **ambiguous** if it generates some string ambiguously.

Definition 6 (Definition 2.8, page 107) A context-free grammar is in **Chomsky normal form** if every rule is of the form

$$A \rightarrow BC$$

$$A \rightarrow \alpha$$

where α is any terminal and A , B , and C are any variables – except that B and C may not be the start variable. In addition we permit the rule $S \rightarrow \epsilon$, where S is the start variable.

Theorem 7 (Theorem 2.9, page 107) Any context-free language is generated by a context-free grammar in Chomsky normal form.

Definition 8 (Definition 2.13, page 111) A **pushdown automaton** is a 6-tuple $(Q, \Sigma, \Gamma, \delta, q_0, F)$, where Q, Σ, Γ , and F are all finite sets, and

1. Q is the set of states,
2. Σ is the input alphabet,
3. Γ is the stack alphabet,
4. $\delta : Q \times \Sigma_\epsilon \times \Gamma_\epsilon \rightarrow \mathcal{P}(Q \times \Gamma_\epsilon)$ is the transition function,
5. $q_0 \in Q$ is the start state, and

6. $F \subseteq Q$ is the set of accept states.

A pushdown automaton $M = (Q, \Sigma, \Gamma, \delta, q_0, F)$ computes as follows. We say that string w can bring M from state $q \in Q$ and stack string $s \in \Gamma^*$ to state $q' \in Q$ and stack $s' \in \Gamma^*$ (or that M can move from configuration (q, s) to configuration (q', s')) if w can be written as $w = w_1 w_2 \dots w_m$, where each $w_i \in \Sigma_\epsilon$ and sequences of states $r_0, r_1, \dots, r_m \in Q$ and strings $s_0, s_1, \dots, s_m \in \Gamma^*$ exist that satisfy the following three conditions.

1. $r_0 = q$ and $s_0 = s$.

2. For $i = 0, \dots, m - 1$, we have $(r_{i+1}, b) \in \delta(r_i, w_{i+1}, a)$, where $s_i = at$ and $s_{i+1} = bt$ for some $a, b \in \Gamma_\epsilon$ and $t \in \Gamma^*$. This condition states that M moves properly according to the state, stack, and next input symbol.

3. $r_m = q'$ and $s_m = s'$.

M accepts input w if there exist $q' \in F$ and $s' \in \Gamma^*$ such that w can bring M from q_0 and $s = \epsilon$ to q' and s' . The condition that $q = q_0$ and $s = \epsilon$ signifies that M starts out properly, in the start state and with an empty stack. The condition $q' \in F$ states that an accept state occurs at the input end. The strings s_i represent the sequence of stack contents that M has on the accepting branch of the computation.

Theorem 9 (Theorem 2.20, page 115) *A language is context free if and only if some pushdown automaton recognizes it.*

Lemma 10 (Lemma 2.21, page 115) *If a language is context free, then some pushdown automaton recognizes it.*

Claim 11 (used in the proof of the previous Lemma) *Let $A \in V$ and $x \in \Sigma^*$. A generates x in the grammar G if and only if x can bring the PDA P from q_{main} with stack A to q_{main} with empty stack.*

Lemma 12 (Lemma 2.27, page 119) *If a pushdown automaton recognizes some language, then it is context free.*

Claim 13 (Claim 2.30, page 121) *If A_{pq} generates x , then x can bring P from p with empty stack to q with empty stack.*

Claim 14 (Claim 2.31, page 121) *If x can bring P from p with empty stack to q with empty stack, then A_{pq} generates x .*

Corollary 15 (Corollary 2.32, page 122) *Every regular language is context free.*

Theorem 16 (Theorem 2.34, page 123) ***Pumping lemma for context-free languages.** If A is a context-free language, then there is a number p (the pumping length) where, if s is any string in A of length at least p , then s may be divided into five pieces $s = uvxyz$ satisfying the following conditions:*

1. *for each $i \geq 0$, $uv^i xy^i z \in A$,*
2. *$|vy| > 0$, and*
3. *$|vxy| \leq p$.*

When s is being divided into $uvxyz$, condition 2 says that either v or y is not the empty string. Otherwise the theorem would be trivially true. Condition 3 states that the pieces v , x , and y together have length at most p . This technical condition sometimes is useful in proving that certain languages are not context free.