

CS520 Data Integration, Warehousing, and Provenance

2. Data Preparation and Cleaning

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Outline



- 0) Course Info
- 1) Introduction
- 2) Data Preparation and Cleaning
- 3) Schema matching and mapping
- 4) Virtual Data Integration
- 5) Data Exchange
- 6) Data Warehousing
- 7) Big Data Analytics
- 8) Data Provenance



2. Overview



- Topics covered in this part
 - Causes of Dirty Data
 - Constraint-based Cleaning
 - Outlier-based and Statistical Methods
 - Entity Resolution
 - Data Fusion

2. Causes of "Dirty" Data



- Manual data entry or result of erroneous integration
 - Typos:
 - "Peter" vs. "Pteer"
 - Switching fields
 - "FirstName: New York, City: Peter"
 - Incorrect information
 - "City:New York, Zip: 60616"
 - Missing information
 - "City: New York, Zip: "

2. Causes of "Dirty" Data



- Manual data entry or result of erroneous integration (cont.)
 - Redundancy:
 - (ID:1, City: Chicago, Zip: 60616)
 - (ID:2, City: Chicago, Zip: 60616)
 - Inconsistent references to entities
 - Dept. of Energy, DOE, Dep. Of Energy, ...



2. Cleaning Methods



- Enforce Standards
 - Applied in real world
 - How to develop a standard not a fit for this lecture
 - Still relies on no human errors
- Constraint-based cleaning
 - Define constraints for data
 - "Make" data fit the constraints
- Statistical techniques
 - Find outliers and smoothen or remove
 - E.g., use a clustering algorithm



2. Overview



- Topics covered in this part
 - Causes of Dirty Data
 - Constraint-based Cleaning
 - Outlier-based and Statistical Methods
 - Entity Resolution
 - Data Fusion

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- Constraint-based cleaning
 - Choice of constraint language
 - Detecting violations to constraints
 - Fixing violations (automatically?)





- First work focused on functional dependencies (FDs)
- Extensions of FDs have been proposed to allow rules that cannot be expressed with FDs
 - E.g., conditional FDs only enforce the FD is a condition is met
 - -> finer grained control, e.g., zip -> city only if country is US
- Constraints that consider master data
 - Master data is highly reliable data such as a government issued zip, city lookup table



2.1 Constraint Languages (cont.)

- Denial constraints
 - Generalize most other proposed constraints
 - State what should not be true
 - Negated conjunction of relational and comparison atoms

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$$\forall \vec{x} : \neg(\phi(\vec{x}))$$

- Here we will look at FDs mainly and a bit at denial constraints
 - Sometimes use logic based notation introduced previously

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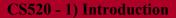
Example: Constraints Languages

SSN	zip	city	name	boss	salary
333-333-3333	60616	New York	Peter	Gert	50,000
333-333-9999	60615	Chicago	Gert	NULL	40,000
333-333-5599	60615	Schaumburg	Gertrud	Hans	10,000
333-333-6666	60616	Chicago	Hans	NULL	1,000,000
333-355-4343	60616	Chicago	Malcom	Hans	20,000

 C_1 : The zip code uniquely determines the city

 $\mathbf{C}_{\mathbf{2}}\colon$ Nobody should earn more than their direct superior

 ${\bf C}_3\colon$ Salaries are non-negative





Example: Constraints Languages

SSN	zip	city	name	boss	salary
333-333-3333	60616	New York	Peter	Gert	50,000
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333-333-6666	60616	Chicago	Hans	NULL	1,000,000
333-355-4343	60616	Chicago	Malcom	Hans	20,000

C1: The zip code uniquely determines the city
 - expressible as functional dependency

- C2: Nobody should earn more than their direct superior - e.g., denial constraint
- C₃: Salaries are non-negative
 e.g., denial constraint



Example: Constraints Languages

SSN	zip	city	name	boss	salary
333-333-3333	60616	New York	Peter	Gert	50,000
333-333-9999	60615	Chicago	Gert	NULL	40,000
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333-333-6666	60616	Chicago	Hans	NULL	1,000,000
333-355-4343	60616	Chicago	Malcom	Hans	20,000

C₁: The zip code uniquely determines the city FD₁: zip -> city $\forall \neg (E(x, y, z, u, v, w) \land E(x', y', z', u', v', w') \land x = x' \land y \neq y')$ C₂: Nobody should earn more than their direct superior $\forall \neg (E(x, y, z, u, v, w) \land E(x', y', z', u', v', w') \land v = u' \land w > w')$ C₃: Salaries are non-negative $\forall \neg (E(x, y, z, u, v, w) \land w < 0)$

2.1 Constraint based Cleaning Overview



- Define constraints
- Given database D
 - 1) Detect violations of constraints
 - We already saw example of how this can be done using queries. Here a bit more formal
 - -2) Fix violations
 - In most cases there are many different ways to fix the violation by modifying the database (called **solution**)
 - What operations do we allow: insert, delete, update
 - How do we choose between alternative solutions



2.1 Constraint Repair Problem



Definition: Constraint Repair Problem

Given set of constraints Σ and an database instance I which violates the constraints find a clean instance I' so that I' fulfills Σ

- This would allow us to take any I'
 - E.g., empty for FD constraints
- We do not want to loose the information in I (unless we have to)
- Let us come back to that later



2.1 Constraint based Cleaning Overview



- Study 1) + 2) for FDs
- Given database D
 - -1) Detect violations of constraints
 - We already saw example of how this can be done using queries. Here a bit more formal
 - -2) Fix violations
 - In most cases there are many different ways to fix the violation by modifying the database (called **solution**)
 - What operations do we allow: insert, delete, update
 - How do we choose between alternative solutions





Example: Constraints

SSN	zip	city	name
333-333-3333	60616	New York	Peter
333-333-9999	60615	Chicago	Gert
333-333-5599	60615	Schaumburg	Gertrud
333-333-6666	60616	Chicago	Hans
333-355-4343	60616	Chicago	Malcom

FD₁: zip -> city



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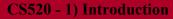
Example: Constraint Violations

SSN	zip	city	name
333-333-3333	60616	New York	Peter
333-333-9999	60615	Chicago	Gert
333-333-5599	60615	Schaumburg	Gertrud
333-333-6666	60616	Chicago	Hans
333-355-4343	60616	Chicago	Malcom

 $FD_1:$ zip -> city



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Example: Constraint Violations

SSN	zip	city	name
333-333-3333	60616	New York	Peter
333-333-9999	60615	Chicago	Gert
333-333-5599	60615	Schaumburg	Gertrud
333-333-6666	60616	Chicago	Hans
333-355-4343	60616	Chicago	Malcom

How to repair?

Deletion:

- remove some conflicting tuples
- quite destructive

Update:

- modify values to resolve the conflict
- equate RHS values (city here)
- disequate LHS value (zip)



2.1 Constraint based Cleaning Overview

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- How to repair?
- Deletion:
 - remove some conflicting tuples
 - quite destructive
- Update:
 - modify values to resolve the conflict
 - equate RHS values (city here)
 - disequate LHS value (zip)
- Insertion?
 - Not for FDs, but e.g., FKs





Example: Constraint Repair

S	SN	zip	city	name
3	33-333-3333	60616	New York	Peter
3	33-333-9999	60615	Chicago	Gert
3	33-333-5599	60615	Schaumburg	Gertrud
3	33-333-6666	60616	Chicago	Hans
3	33-355-4343	60616	Chicago	Malcom

Deletion:

Delete Chicago or Schaumburg?

Delete New York or the two Chicago tuples? - one tuple deleted vs. two tuples deleted





Example: Constraint Repair

SSN	zip	city	name
333-333-3333	60616	New York	Peter
333-333-9999	60615	Chicago	Gert
333-333-5599	60615	Schaumburg	Gertrud
333-333-6666	60616	Chicago	Hans
333-355-4343	60616	Chicago	Malcom

Update equate RHS:

Update Chicago->Schaumburg or Schaumburg->Chicago

Update disequate LHS:

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Which tuple to update? What value do we use here? How to avoid creating other conflicts?

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2.1 Constraint based Cleaning Overview



- Principle of minimality
 - Choose repair that minimally modifies database
 - Motivation: consider the solution that deletes every tuple
- Most update approaches **equate RHS** because there is usually no good way to choose LHS values unless we have **master data**

- E.g., update zip to 56423 or 52456 or 22322 ...



2.1 Detecting Violations



- Given FD A \rightarrow B on R(A,B)
 - Recall logical representation
 - Forall X, X': R(X,Y) and R(X',Y') and $X=X' \rightarrow Y=Y'$
 - Only violated if we find two tuples where A=A', but B
 != B'
 - In datalog
 - Q(): R(X,Y), R(X',Y'), X=X', Y!=Y'
 - In SQL

SELECT EXISTS (SELECT *

FROM R x, R y

WHERE x.A=y.A AND x.B<>y.B)





Example: SQL Violation Detection

```
Relation: Person(name, city, zip)
```

```
FD1: zip -> city
```

```
Violation Detection Query
```

```
SELECT EXISTS (SELECT *
FROM Person x, Person y
WHERE x.zip = y.zip
AND x.city <> y.city)
```

To know which tuples caused the conflict:

```
SELECT *
FROM Person x, Person y
WHERE x.zip = y.zip
AND x.city <> y.city)
```





2.1 Fixing Violations



- Principle of minimality
 - Choose solution that minimally modifies the database
 - Updates:
 - Need a cost model
 - Deletes:
 - Minimal number of deletes



2.1 Constraint Repair Problem



Definition: Constraint Repair Problem (restated)

Given set of constraints Σ and a database instance I which violates the constraints find a clean instance I' (does not violate the constraints) with cost(I,I') being minimal

- Cost metrics that have been used
 - Deletion + Insertion

$$\Delta(I,I') = (I-I') \cup (I'-I)$$

- S-repair: minimize measure above under set inclusion
- C-repair: minimize cardinality
- Update
 - Assume distance metric d for attribute values





• **Deletion + Insertion**

$$\Delta(I,I') = (I-I') \cup (I'-I)$$

- S-repair: minimize measure above under set inclusion
- C-repair: minimize cardinality
- Update
 - Assume single relation R with uniquely identified tuples
 - Assume distance metric **d** for attribute values
 - Schema(R) = attributes in schema of relation R
 - t' is updated version of tuple t
 - Minimize:

$$\sum_{t \in R} \sum_{A \in Schema(R)} d(t.A, t'.A)$$

2.1 Cost Metrics



- Update
 - Assume single relation R with uniquely identified tuples
 - Assume distance metric **d** for attribute values
 - Schema(R) = attributes in schema of relation R
 - t' is updated version of tuple t
 - Minimize: $\sum_{t \in R} \sum_{A \in Schema(R)} d(t.A, t'.A)$
- We focus on this one
- This is NP-hard
 - Heuristic algorithm



- FD Repair Algorithm: 1. Attempt
 - For each FD X -> Y in Σ run query to find pairs of tuples that violate the constraint
 - For each pair of tuples t and t' that violate the constraint
 - update **t.Y** to **t'.Y**
 - choice does not matter because cost is symmetric, right?

2.1 Constraint Repair



Example: Constraint Repair

	SSN	zip	city	name
t ₁	333-333-3333	60616	New York	Peter
t_2	333-333-9999	60615	Chicago	Gert
t ₃	333-333-5599	60615	Schaumburg	Gertrud
t ₄	333-333-6666	60616	Chicago	Hans
t ₅	333-355-4343	60616	Chicago	Malcom

 t_1 and t_4 : set t_1 .city = Chicago t_1 and t_5 : set t_1 .city = Chicago t_2 and t_3 : set t_2 .city = Schaumburg

2.1 Problems with the Algorithm

- FD Repair Algorithm: 1. Attempt
 - For each FD X -> Y in Σ run query to find pairs of tuples that violate the constraint
 - For each pair of tuples t and t' that violate the constraint: t.X = t'.X and t.Y != t'.Y
 - update **t.Y** to **t'.Y**

- choice does not matter because cost is symmetric, right?

- Our updates may cause new violations!



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2.1 Constraint Repair



Example: Constraint Repair

	SSN	zip	city	name			
t	333-333-3333	60616	New York	Peter			
1	333-333-9999	60615	Chicago	Gert			
t	333-333-5599	60615	Schaumburg	Gertrud			
2 t	333-333-6666	60616	Chicago	Hans			
3	333-355-4343	60616	Chicago	Malcom			
t							
t_4 A and t_1 : set t_4 .city = New York t_1 and t_5 : set t_1 .city = Chicago t_2 and t_3 : set t_2 .city = Schaumburg							
Now	Now to and to and to in violation!						



2.1 Problems with the Algorithm

- FD Repair Algorithm: 2. Attempt
 -I' = I
 - 1) For each FD X -> Y in Σ run query to find pairs of tuples that violate the constraint
 - 2) For each pair of tuples t and t' that violate the constraint: t.X = t'.X and t.Y != t'.Y
 - update **t.Y** to **t'.Y**

- choice does not matter because cost is symmetric, right?

-3) If we changed I' goto 1)



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2.1 Problems with the Algorithm

- FD Repair Algorithm: 2. Attempt
 -I' = I
 - 1) For each FD X -> Y in Σ run query to find pairs of tuples that violate the constraint

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- 2) For each pair of tuples t and t' that violate the constraint: t.X = t'.X and t.Y != t'.Y
 - update **t.Y** to **t'.Y**
 - choice does not matter because cost is symmetric, right?
- 3) If we changed I' goto 1)
 - May never terminate

2.1 Constraint Repair



Example: Constraint Repair

	SSN	zip	city	name
t ₁	333-333-3333	60616	New York	Peter
t_2	333-333-9999	60615	Chicago	Gert
t ₃	333-333-5599	60615	Schaumburg	Gertrud
t ₄	333-333-6666	60616	Chicago	Hans
t_5	333-355-4343	60616	Chicago	Malcom

```
t_4 and t_1: set t_4.city = New York t_1 and t_5: set t_1.city = Chicago
```

Now t_1 and t_4 and t_4 and t_5 in violation!

 t_4 and t_1 : set t_1 .city = New York T_5 and t_4 : set t_4 .city = Chicago

repeat

- FD Repair Algorithm: 2. Attempt
 - Even if we succeed the repair may not be minimal. There may be many tuples with the same X values
 - They all have to have the same Y value
 - Choice which to update matters!

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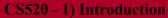
2.1 Constraint Repair



Example: Constraint Repair

	SSN	zip	city	name
t	333-333-3333	60616	New York	Peter
1	333-333-9999	60615	Chicago	Gert
t	333-333-5599	60615	Schaumburg	Gertrud
2 †	333-333-6666	60616	Chicago	Hans
3	333-355-4343	60616	Chicago	Malcom

```
Cheaper: t<sub>1</sub>.city = Chicago
Ndt so cheap: set t<sub>4</sub>.city and t<sub>5</sub>.city = New York
5
```



- FD Repair Algorithm: 3. Attempt
 - Equivalence Classes
 - Keep track of sets of cells (tuple,attribute) that have to have the same values in the end (e.g., all Y attribute values for tuples with same X attribute value)
 - These classes are updated when we make a choice
 - Choose Y value for equivalence class using minimality, e.g., most common value
 - Observation
 - Equivalence Classes may merge, but never split if we only update RHS of all tuples with same X at once
 - -> we can find an algorithm that terminates



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- FD Repair Algorithm: 3. Attempt – Initialize:
 - Each cell in its own equivalence class
 - Put all cells in collection **unresolved**
 - While **unresolved** is not empty
 - Remove tuple t from unresolved
 - Pick FD X->Y (e.g., random)
 - Compute set of tuples S that have same value in X

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- Merge all equivalence classes for all tuples in S and attributes in Y
- Pick values for Y (update all tuples in S to Y)

- FD Repair Algorithm: 3. Attempt
- Algorithm using this idea:
 - More heuristics to improve quality and performance
 - Cost-based pick of next EQ's to merge
 - Also for FKs (Inclusion Constraints)

A Cost-Based Model and Effective Heuristic for Repairing Constraints by Value Modification

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2.1 Consistent Query Answering

- As an alternative to fixing the database which requires making a choice we could also leave it dirty and try to resolve conflicts at query time
 - Have to reason over answers to the query without knowing which of the possible repairs will be chosen
 - Intuition: return tuples that would be in the query result for every possible repair

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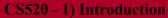
2.1 Constraint Repair



Example: Constraint Repair

	SSN	zip	city	name
t ₁	333-333-3333	60616	New York	Peter
t_2	333-333-9999	60615	Chicago	Gert
t ₃	333-333-5599	60615	Schaumburg	Gertrud
t_4	333-333-6666	60616	Chicago	Hans
t_5	333-355-4343	60616	Chicago	Malcom

```
Cheaper: t<sub>1</sub>.city = Chicago
Not so cheap: set t<sub>4</sub>.city and t<sub>5</sub>.city = New York
```



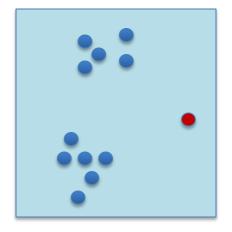
2. Overview



- Topics covered in this part
 - Causes of Dirty Data
 - Constraint-based Cleaning
 - Outlier-based and Statistical Methods
 - Entity Resolution
 - Data Fusion

2.2 Statistical and Outlier

- Assumption
 - Errors can be identified as outliers
- How do we find outliers?
 - Similarity-based:
 - Object is dissimilar to all (many) other objects
 - E.g., clustering, objects not in cluster are outliers
 - Some type of statistical test:
 - Given a distribution (e.g., fitted to the data)
 - How probable is it that the point has this value?
 - If low probability -> outlier







2. Overview



- Topics covered in this part
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- Entity Resolution (ER)
- Alternative names
 - Duplicate detection
 - Record linkage
 - Reference reconciliation
 - Entity matching



Definition: Entity Resolution Problem

Given sets of tuples **A** compute equivalence relation **E(t,t')** which denotes that tuple **t** and **t'** represent the same entity.

- Intuitively, E should be based on how similar t and t' are
 - Similarity measure?
- E should be an equivalence relation
 - If t is the same as t' and t' is the same as t" then t should be the same as t"





Example: Two tuples (objects) that represent the same entity

SSN	zip	city	name	
333-333-3333	60616	Chicago	Peter	
SSN	zip	city	name	





- Similarity based on similarity of attribute values
 - Which distance measure is appropriate?
 - How do we combine attribute-level distances?
 - Do we consider additional information?
 - E.g., foreign key connections
 - How similar should duplicates be?
 - E.g., fixed similarity threshold
 - How to guarantee transitivity of E
 - E.g., do this afterwards





Example: Per attribute similarity





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- Edit-distance
 - measures similarity of two strings
 - d(s,s') = minimal number of insert, replace, delete operations (single character) that transform s into s'
 - Is symmetric (actually a metric)
 - Why?





Definition: Edit Distance

Given two strings s, s' we define the edit distance d(s,s') as the minimum number of single character insert, replacements, deletions that transforms s into s'

```
Example:
```

NEED -> STREET

```
Trivial solution: delete all chars in NEED, then insert all chars in STREET
```

```
- gives upper bound on distance len(NEED) + len(STREET) = 10
```





Example:	
NEED -> STREET	
Minimal solution: - insert S	
- insert T - replace N with R	
- replace D with T	
d(NEED, STREET) = 4	



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• Principal of optimality

Best solution of a subproblem is part of the best solution for the whole problem

Dynamic programming algorithm

- D(i,j) is the edit distance between prefix of len i of s and prefix of len j of s'
- D(len(s),len(s')) is the solution
- Represented as matrix
- Populate based on rules shown on the next slide





- Recursive definition
 - -D(i,0) = i
 - Cheapest way of transforming prefix s[i] into empty string is by deleting all i characters in s[i]
 - -D(0,j) = j

}

- Same holds for s'[j]
- $-D(i,j) = min \{$
 - D(i-1,j) + 1
 - D(i,j-1) + 1
 - D(i-1,j-1) + d(i,j) with d(i,j) = 1 if s[i] != s[j] and 0 else





Example:												
NEED -> STREET												
			S	Т	R	E	E	Т				
		0	1	2	3	4	5	6				
	N	1										
	E	2										
	E	3										
	D	4										





ET								
		S	Т	R	E	E	Т	
	0	1	2	3	4	5	6	
N	1	1						
E	2							
Е	3							
D	4							
	E E	0 N 1 E 3	S 0 1 N 1 1 E 2 5 E 3 5	S T 0 1 2 N 1 1 2 E 2 1 1 E 3 1 1	S T R 0 1 2 3 N 1 1 2 3 E 2 1 1 1 E 3 1 1 1	S T R E 0 1 2 3 4 N 1 1 2 3 4 N 1 1 2 3 4 E 2 1 1 1 1 1 E 3 1	S T R E E 0 1 2 3 4 5 N 1 1 2 3 4 5 N 1 1 2 3 4 5 E 2 3 4 5 3 4 5 N 1 1 2 3 4 5 E 2 1	S T R E E T 0 1 2 3 4 5 6 N 1 1 2 3 4 5 6 N 1 </td





Example:									
NEED -> STRE	ET								
			S	Т	R	E	E	Т	
		0	1	2	3	4	5	6	
	N	1	1	2					
	Е	2	2						
	Е	3							
	D	4							





Example:									
NEED -> STRE	CET								
			s	т	R	Е	Е	Т	
		0	1	2	3	4	5	6	
	N	1	1	2	3				
	E	2	2	2					
	E	3	3						
	D	4							
		·		·		L	·		



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Example:

NEED -> STREET

		S	Т	R	E	E	Т
	0	1	2	3	4	5	6
N	1	1	2	3	4		
E	2	2	2	3			
E	3	3	3				
D	4	4					







Example:

NEED -> STREET

		S	Т	R	E	E	Т
	0	1	2	3	4	5	6
N	1	1	2	3	4	5	
E	2	2	2	3	3		
E	3	3	3	3			
D	4	4	4				



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Example:

NEED -> STREET

		S	Т	R	E	E	Т
	0	1	2	3	4	5	6
N	1	1	2	3	4	5	6
E	2	2	2	3	3	4	
E	3	3	3	3	3		
D	4	4	4	4			





Example:

NEED -> STREET

		S	т	R	E	E	Т
	0	1	2	3	4	5	6
N	1	1	2	3	4	5	6
E	2	2	2	3	3	4	5
E	3	3	3	3	3	3	4
D	4	4	4	4	4	4	4





• Other sequence-based measures for string similarity

- Needleman-Wunsch

- Missing character sequences can be penalized differently from character changes
- Affine Gap Measure
 - Limit influence of longer gaps
 - E.g., Peter Friedrich Mueller vs. Peter Mueller
- Smith-Waterman Measure
 - More resistant to reordering of elements in the string
 - E.g., Prof. Franz Mueller vs. F. Mueller, Prof.





- Other sequence-based measures for string similarity
 - Jaro-Winkler
 - Consider shared prefixes
 - Consider distance of same characters in strings
 - E.g., johann vs. ojhann vs. ohannj
 - See textbook for details!



- Token-set based measures
 - Split string into tokens
 - E.g., single characters
 - E.g., words if string represents a longer text
 - Potentially normalize tokens
 - E.g., word tokens replace word with its stem
 - Generating, generated, generates are all replaced with generate
 - Represent string as set (multi-set) of tokens





Example: Tokenization

Input string: S = "the tokenization of strings is commonly used in information retrieval"





- Jaccard-Measure
 - $-B_s = Tok(s) = token set of string s$
 - Jaccard measures relative overlap of tokens in two strings
 - Number of common tokens divided by total number of tokens

$$d_{jacc}(s,s') = \frac{\|B_s \cap B_{s'}\|}{\|B_s \cup B_{s'}\|}$$





Example: Tokenization

```
Input string:
S = "nanotubes are used in these experiments to..."
S' = "we consider nanotubes in our experiments..."
S' = "we prove that P=NP, thus solving ..."
```

```
Tok(S) = {are,experiments,in,nanotubes,these,to,used}
Tok(S') = {consider,experiments,in,nanotubes,our,we}
Tok(S'') = {P=NP,prove,solving,that,thus,we}
```

```
djacc(S,S') =
djacc(S,S'') =
djacc(S',S'') =
```





Example: Tokenization

Input string: S = "nanotubes are used in these experiments to..." S' = "we consider nanotubes in our experiments..." S' = "we prove that P=NP, thus solving ..."

Tok(S) = {are,experiments,in,nanotubes,these,to,used}
Tok(S') = {consider,experiments,in,nanotubes,our,we}
Tok(S'') = {P=NP,prove,solving,that,thus,we}

 $d_{jacc}(S,S') = 3 / 10 = 0.3$ $d_{jacc}(S,S'') = 0 / 13 = 0$ $d_{jacc}(S',S'') = 1 / 11 = 0.0909$





- Other set-based measures
 - **TF/IDF**: term frequency, inverse document frequency
 - Take into account that certain tokens are more common than others
 - If two strings (called documents for TF/IDF) overlap on uncommon terms they are more likely to be similar than if they overlap on common terms

- E.g., the vs. carbon nanotube structure





- **TF/IDF**: term frequency, inverse document frequency
 - Represent documents as feature vectors
 - One dimension for each term
 - Value computed as frequency times IDF
 - Inverse of frequency of term in the set of all documents
 - Compute cosine similarity between two feature vectors
 - Measure how similar they are in term distribution (weighted by how uncommon terms are)
 - Size of the documents does not matter
 - See textbook for details





• Entity resolution

- Concatenate attribute values of tuples and use string similarity measure
 - Loose information encoded by tuple structure
 - E.g., [Gender:male,Salary:9000]
 - -> "Gender:male,Salary:9000"

or -> "male,9000"

- Combine distance measures for single attributes
 - Weighted sum or more complex combinations

- E.g., $d(t,t') = w_1 \times d_A(t.A,t'.A) + w_2 \times d_B(t.B,t'.B)$

- Use quadratic distance measure
 - E.g., earth-movers distance



- Entity resolution
 - Rule-based approach
 - Set of if this than that rules
 - Learning-based approaches
 - Clustering-based approaches
 - Probabilistic approaches to matching
 - Collective matching





- Weighted linear combination
 - Say tuples have **n** attributes
 - $-\mathbf{w}_i$: predetermined weight of an attribute
 - $-d_i(t,t')$: similarity measure for the ith attribute

$$d(t,t') = \sum_{i=0}^{n} w_i \times d_i(t,t')$$

• Tuples match if $d(t,t') > \beta$ for a threshold β





Example: Weighted sum of attribute similarities



Assumption: SSNs and names are most important, city and zip are not very predictive

$$w_{SSN} = 0.4, w_{zip} = 0.05, w_{city} = 0.15, w_{name} = 0.4$$
$$d(t, t') = 0.4 \times 1 + 0.05 \times 0.8 + 0.15 \times 0 + 0.4 \times 0.6$$
$$= 0.4 + 0.04 + 0 + 0.24$$
$$= 0.68$$



- Weighted linear combination
 - How to determine weights?
 - E.g., have labeled training data and use ML to learn weights
 - Use non-linear function?



- Entity resolution
 - Rule-based approach
 - Learning-based approaches
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- Rule-based approach
 - Collection (list) of rules
 - if $d_{name}(t,t') < 0.6$ then unmatched
 - if $d_{zip}(t,t') = 1$ and t.country = USA then matched
 - if t.country != t'.country then unmatched
- Advantages
 - Easy to start, can be incrementally improved
- Disadvantages
 - Lot of manual work, large rule-bases hard to understand





- Entity resolution
 - Rule-based approach
 - Learning-based approaches
 - Clustering-based approaches
 - Probabilistic approaches to matching
 - Collective matching

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- Learning-based approach
 - Build all pairs (t,t') for training dataset
 - Represent each pair as feature vector from, e.g., similarities
 - Train classifier to return {match,no match}
- Advantages
 - automated
- Disadvantages
 - Requires training data



- Entity resolution
 - Rule-based approach
 - Learning-based approaches
 - Clustering-based approaches
 - Probabilistic approaches to matching
 - Collective matching



- Clustering-based approach
 - Apply clustering method to group inputs
 - Typically hierarchical clustering method
 - Clusters now represent entities
 - Decide how to merge based on similarity between clusters
- Advantages
 - Automated, no training data required
- Disadvantages
 - Choice of cluster similarity critical





- Entity resolution
 - Rule-based approach
 - Learning-based approaches
 - Clustering-based approaches
 - Probabilistic approaches to matching
 - Collective matching
 - See text book



2. Overview



- Topics covered in this part
 - Causes of Dirty Data
 - Constraint-based Cleaning
 - Outlier-based and Statistical Methods
 - Entity Resolution
 - Data Fusion



- Data Fusion = how to combine (possibly conflicting) information from multiple objects representing the same entity
 - Choose among conflicting values
 - If one value is missing (NULL) choose the other one
 - Numerical data: e.g., median, average
 - Consider sources: have more trust in certain data sources
 - Consider value frequency: take most frequent value
 - Timeliness: latest value



Outline



- 0) Course Info
- 1) Introduction
- 2) Data Preparation and Cleaning
- 3) Schema matching and mapping
- 4) Virtual Data Integration
- 5) Data Exchange
- 6) Data Warehousing
- 7) Big Data Analytics
- 8) Data Provenance