

# Version Control

CS105 : Saelee

coding is a lengthy process

GAME OVER

**SLOT 2** Select game to load

EDGAR

FILE 2

TIME  
4:24



TERRA

FILE 3

TIME  
5:27



TERRA

FILE 4

TIME  
5:41





Multiple paths

# Writing a paper

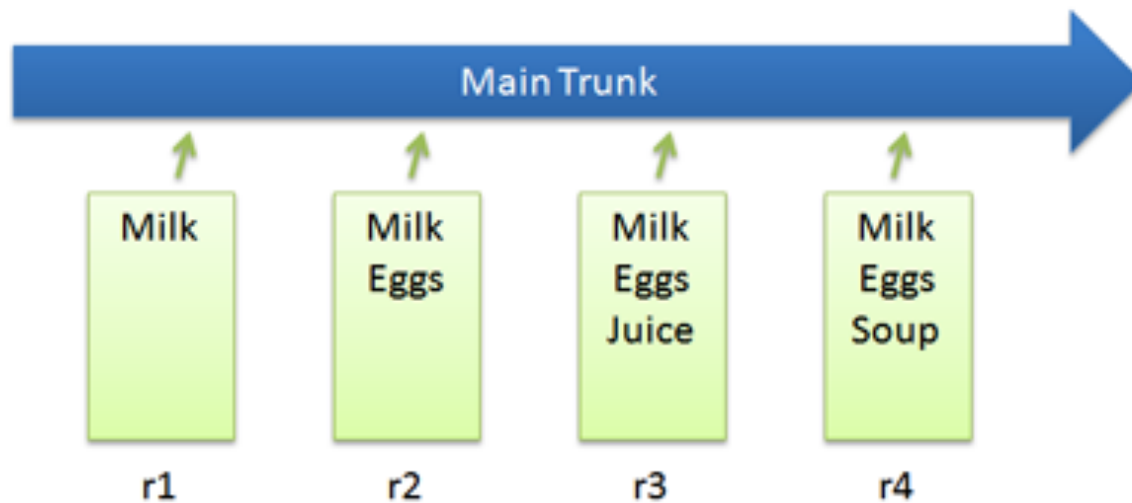


Save points  
Commit changes

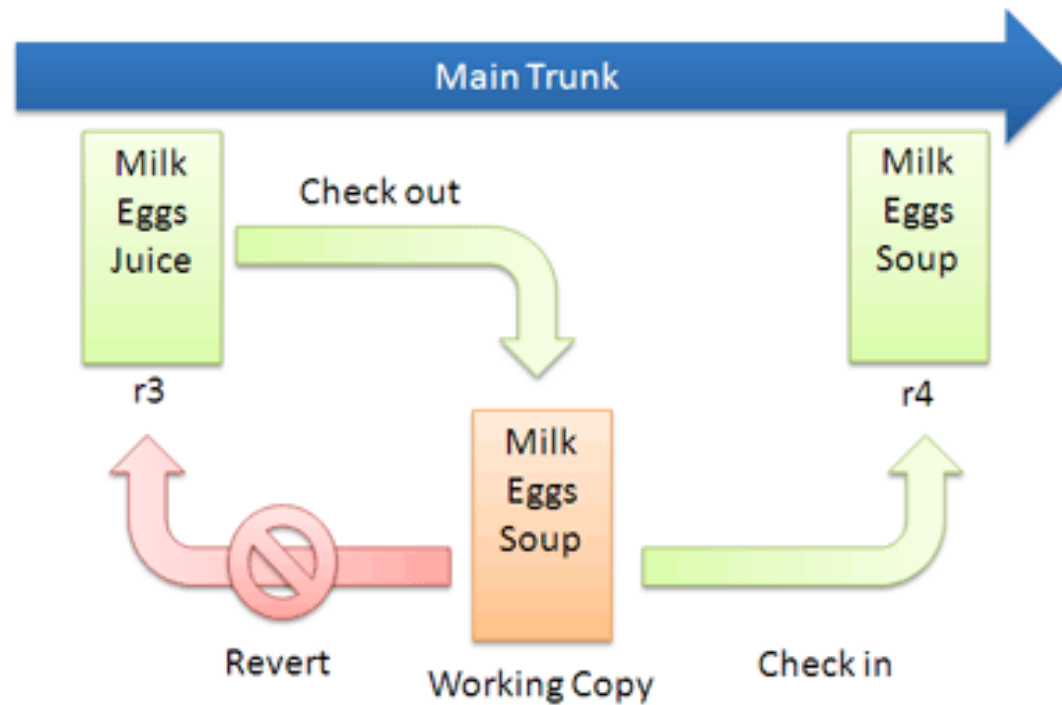
[http://betterexplained.com/articles/  
a-visual-guide-to-version-control/](http://betterexplained.com/articles/a-visual-guide-to-version-control/)

revisions  
versions

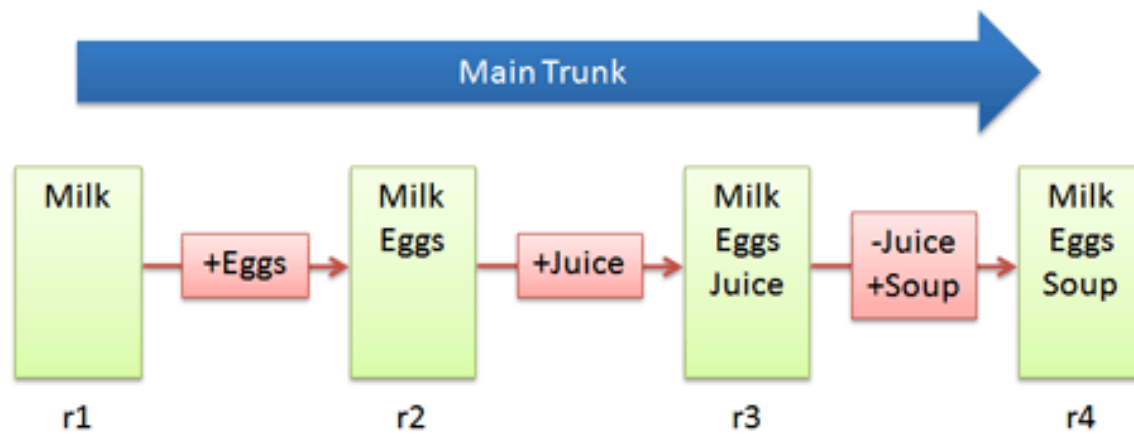
# Basic Checkins



# Checkout and Edit

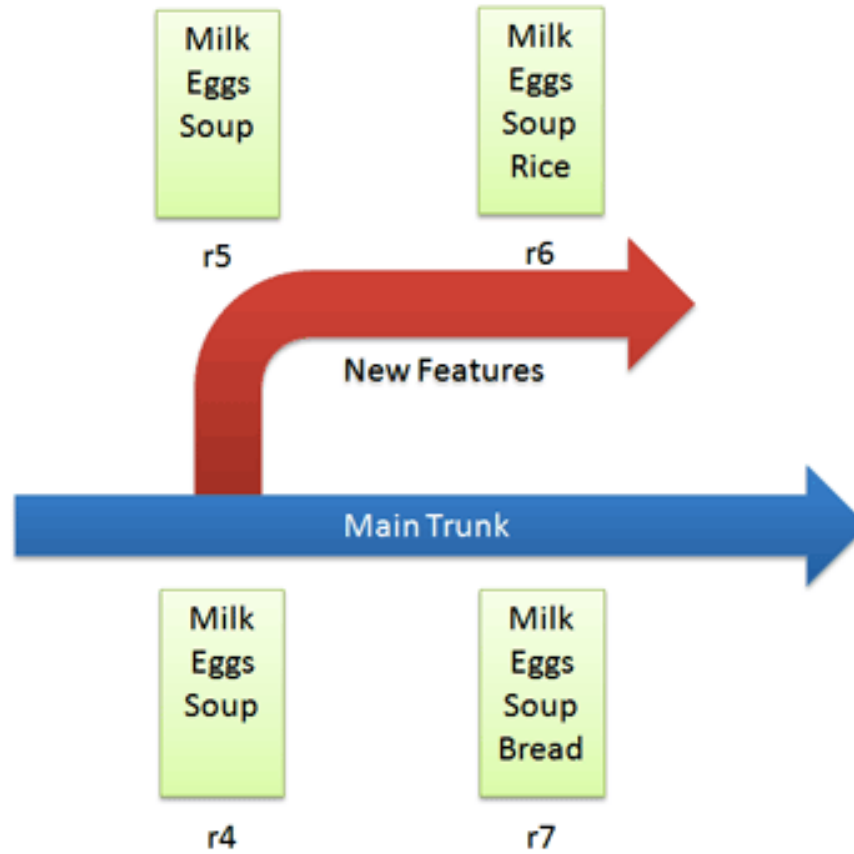


# Basic Diffs

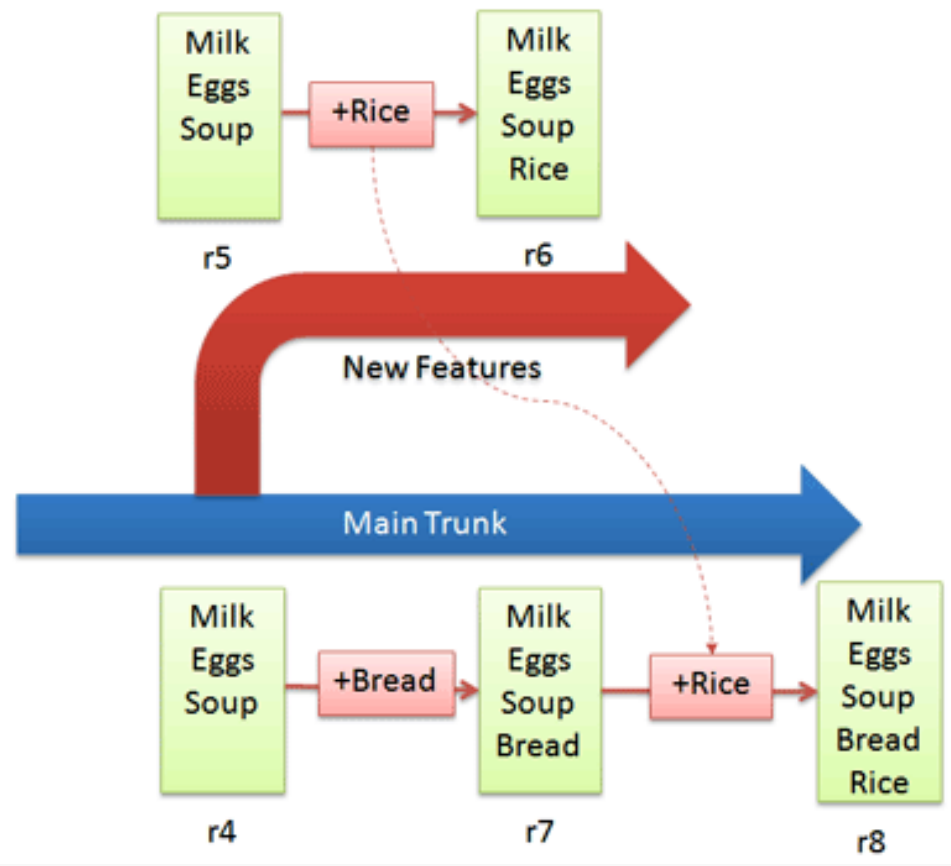


application patches

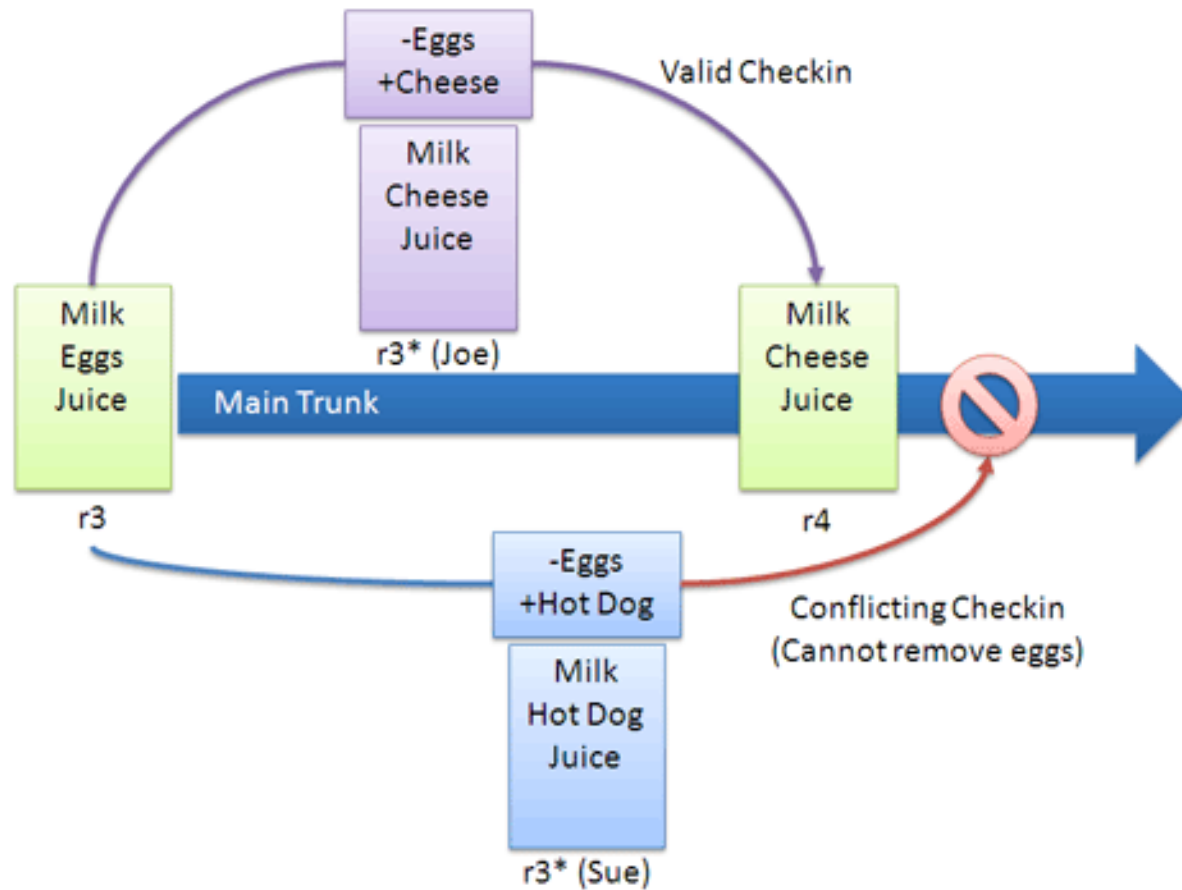
# Branching



# Merging



# Conflicts



fact of life

Demo