Objectives:
To start with the part 2 of the project thereby starting the first steps of design and analysis process. Also to introduce, where all of this would lead us in future.

Reading Assignment:

Contents:
- OO Development Concepts 1 hr.
- Part 1 due and Part 2 introduction 1 hr.
- Future of OOP - AOP 1 hr.
CS445: WEEK 6

OO Development Concepts
 Design for change
 Design to super type
 Design to reuse, be flexible and maintainable

Part 2 Discussion
 Build on what you have
 Design based on
 what we have
 what we need
 keep ends open
 comment comment comment

Future
 AOP
 extension of OOP?
 reducing cost
 Design patterns, architectures

50min/50min
50min/100min
50min/150min