Objectives:
To refresh the requirements issue and then go over the approach to design by going over approach from using the process-oriented v/s the object-oriented approach.

Reading Assignment:
Textbook: - none -

Contents:
Real World Problem (continued)
Requirements refresh
Design approach
  Process
  Data

3hr
Refresher on Requirements and Problem
   Database Mgt. for Construction Mgt
   Requirements
      Implicit / Explicit
      Scope Creep
      Business Knowledge
      Needs to code goals  50min/50min

Iterative Development
   Showing landmarks
   Customer knows what paid for
   Detecting changes early  50min/100min

Design for Process v/s Design for Data
   Keep in mind Iterative Development
   Process changes often (use cases and landmarks)
   Data generally constant
      Abstractions more constant than concrete
   Usage of Factory patterns (overview)
   Process changes - domino effect
      Keep data and process separate
   Display separate from storage
   Quick Intro to Storage for Persistence  50min/150min