

# **Intro to Jarvis**

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# Outline

- SSH Connections
  - How to login
  - passwordless ssh
- Linux Basics
  - cd ls mkdir touch
  - TMUX
  - Makefile
- Command Line Editors
  - emacs, vim
- Version Control
- Jarvis cluster
  - Compilers
- SGE
  - How to submit jobs
  - How to run interactive jobs

# Login to jarvis cluster

- Linux & MacOS

Add the following to ~/.ssh/config:

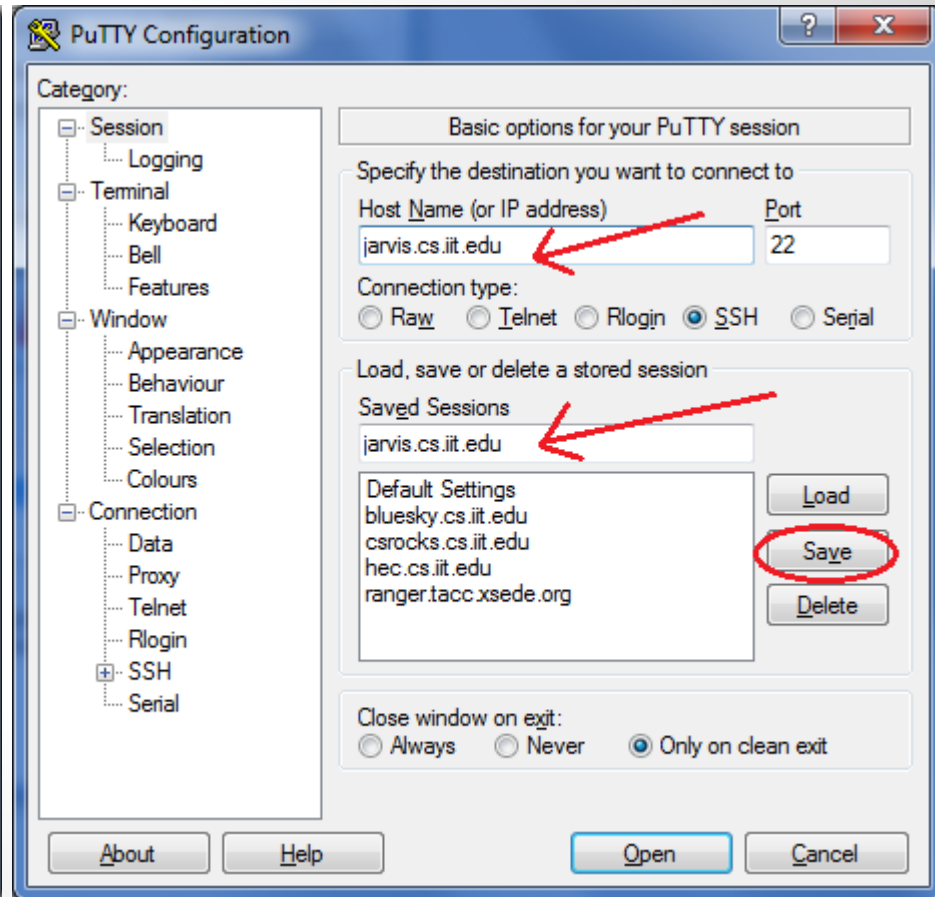
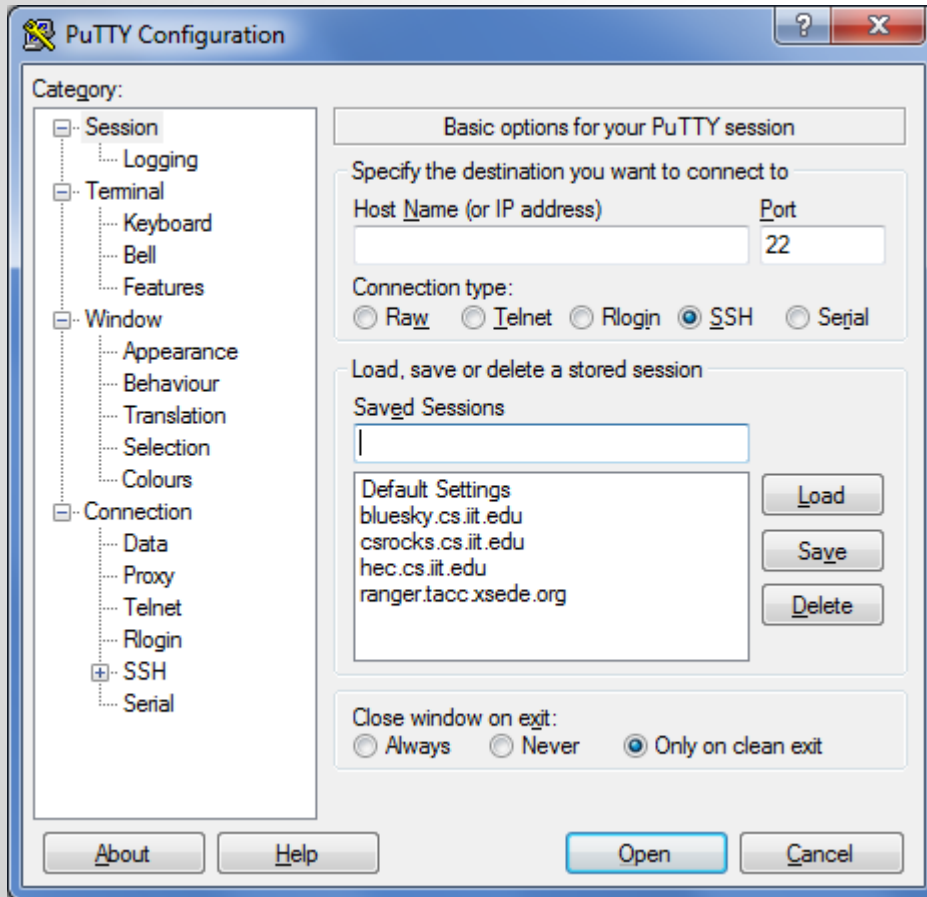
```
Host jarvis
    HostName jarvis.cs.iit.edu
    User iit_username
    IdentityFile ~/.ssh/id_rsa
```

- **Login:** ssh *jarvis*
- **CP Files:** scp file *jarvis:~/*

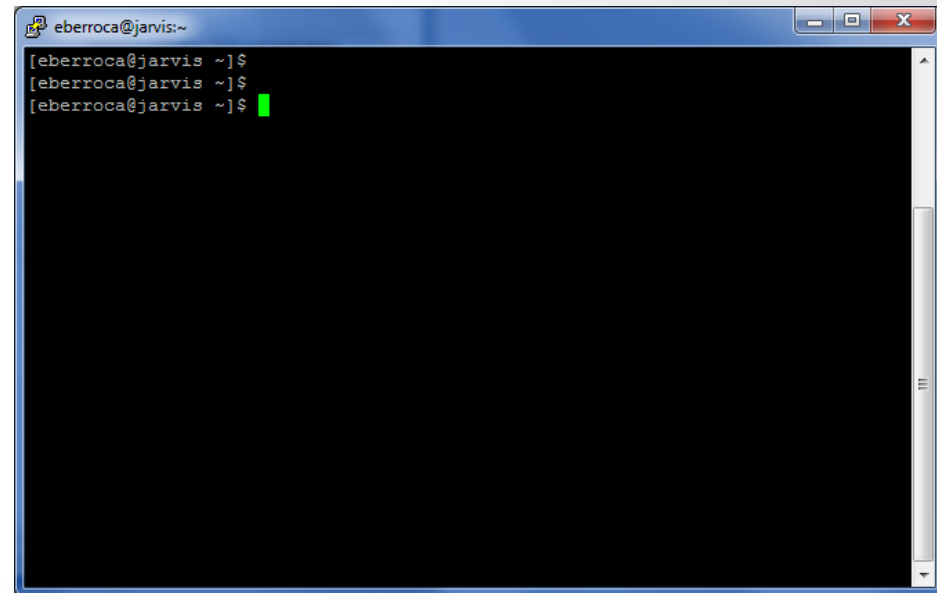
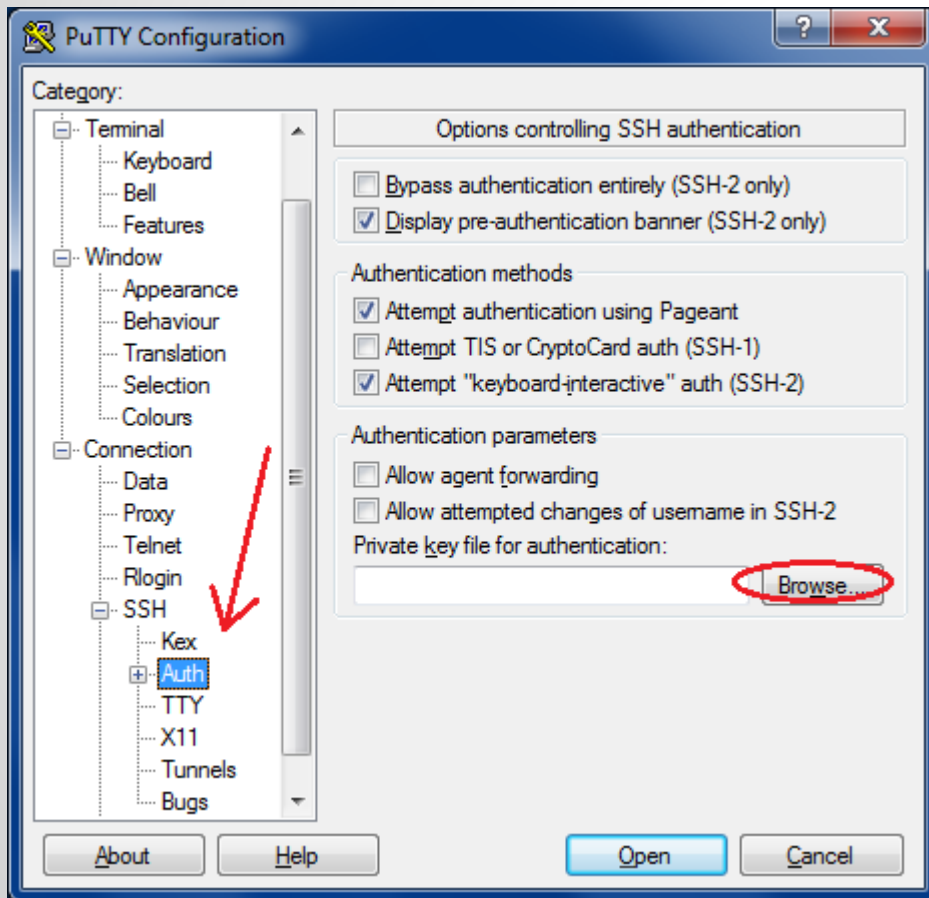
- Windows

- PuTTY: <http://www.putty.org/>
- WinSCP: <http://winscp.net/eng/download.php>

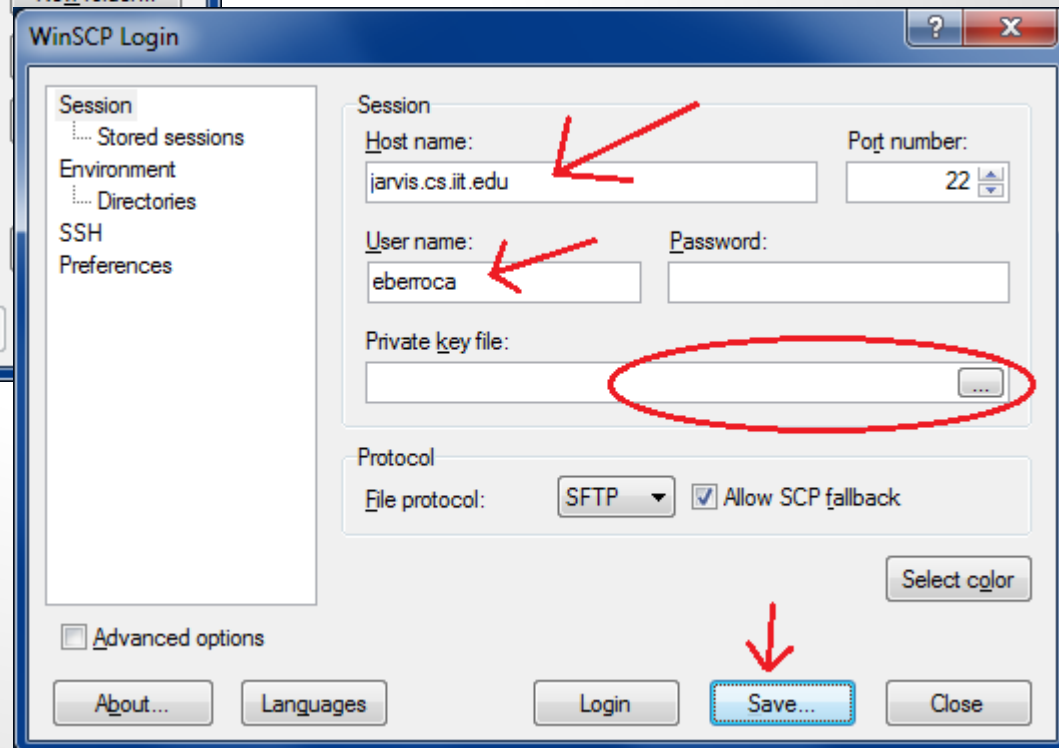
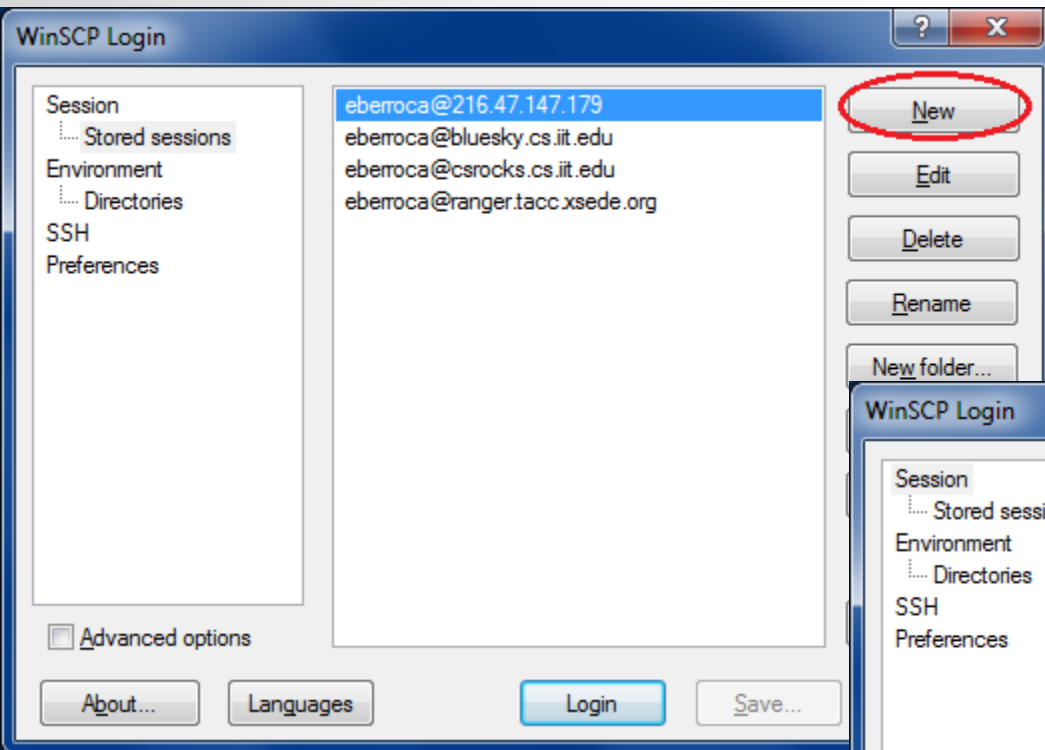
# Login to jarvis (windows)



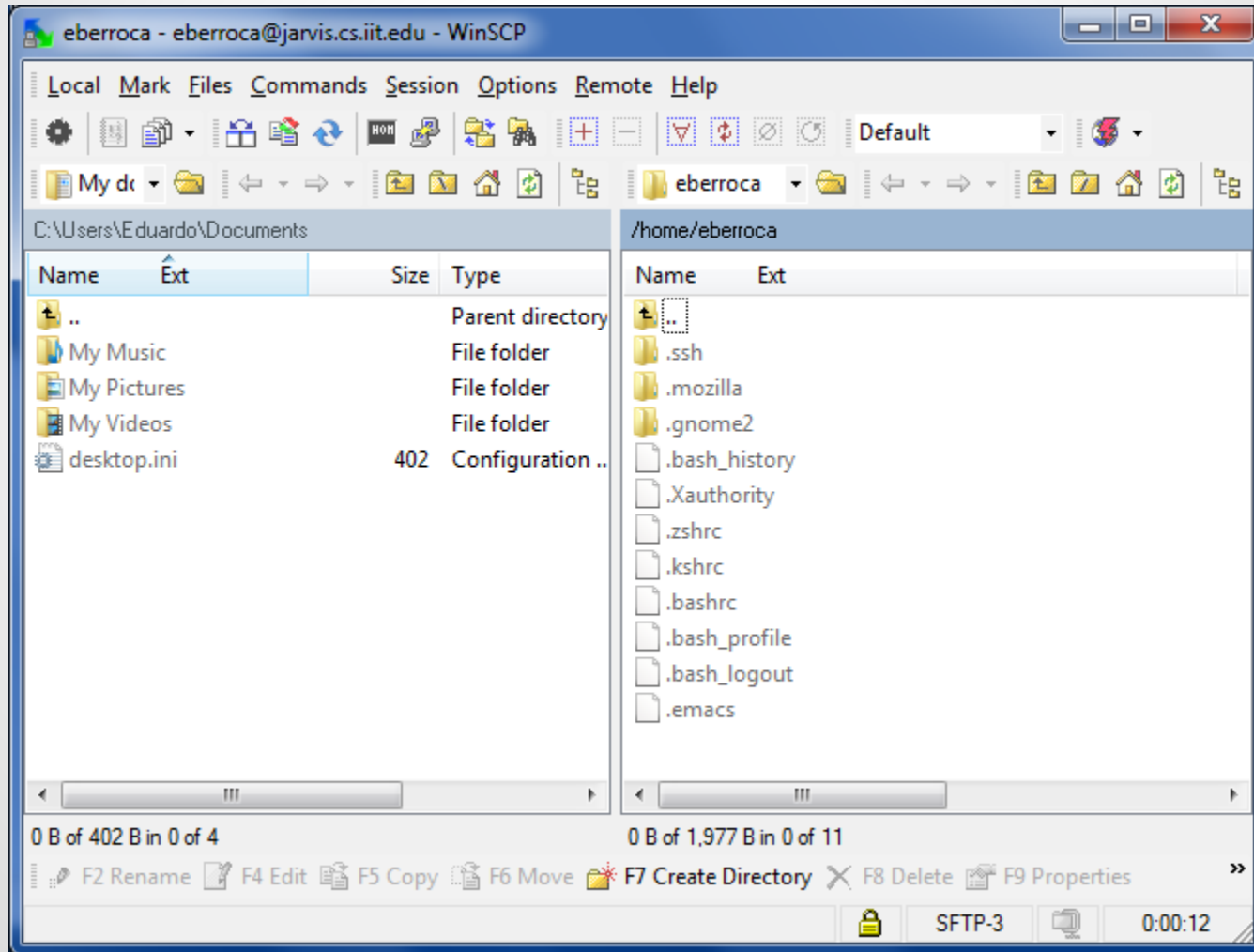
# Login to jarvis (windows)



# Copying files to jarvis (windows)



# Copying files to jarvis (windows)



# Linux Basics

- ls
- cd
- mkdir
- Touch
- Makefile



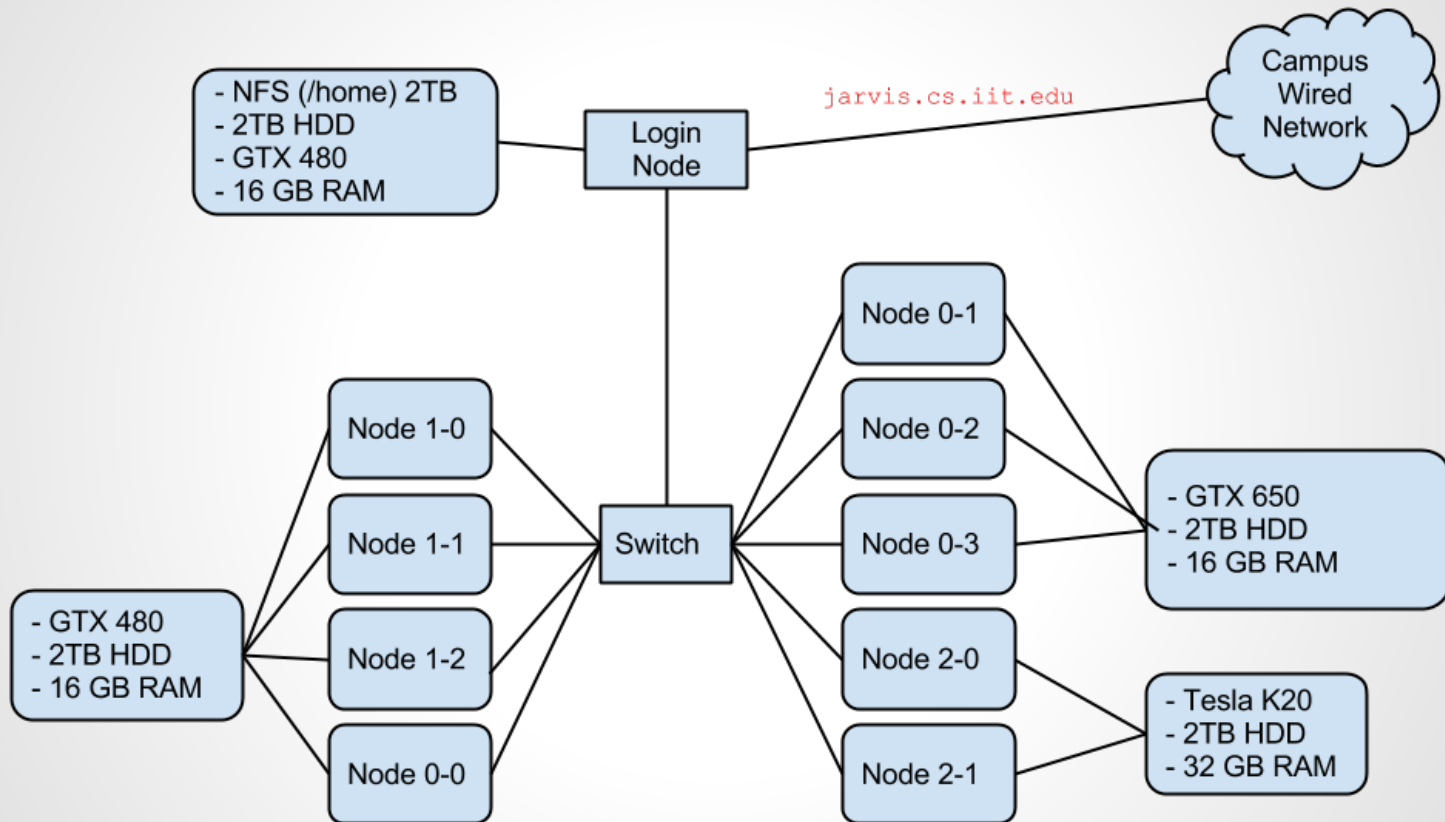
# Version Control

- Create an account on (GitHub or Bitbucket)
- Initialize with a readme
- Clone the repo on Jarvis
- add a file
- write a commit message
- push to the repo
- view changes in browser

# The Jarvis cluster

- Rocks 6.1 cluster (10 nodes)
- Linux CentOS 6.3
- /home mounted through NFS, accessible everywhere in the cluster (2TB)
- Each node:
  - 8-cores CPU
  - 16 GB RAM
  - 2TB HDD (local to each node at /state/partition1/username). **Data here will be deleted once a week**
  - Nvidia GPU
    - 4+1 Nvidia GTX 480
    - 3 Nvidia GTX 640
    - 2 Nvidia Tesla K20

# The Jarvis cluster



# Compilers available at jarvis

- C/C++/OpenMP
  - gcc 4.4.6
- Java
  - JRE 1.7.0\_13
- MPI
  - OpenMPI
  - MPICH2 1.4.1p1
- perl
  - v 5.10.1
- python
  - v 2.6.6
- CUDA

# SGE (How to submit jobs)

- Login node for programming, compiling and small programs only
- We will kill any process that takes too much time/too many resources (CPU, MEM,...)
- To run jobs, you need to use SGE
- Open source scheduler for clusters
- In SGE, you create job submission scripts with all the desired configurations
- The job is submitted to a specific queue, where it will run when the scheduler so decides

# SGE (How to submit jobs)

## Example (MPI)

- For more information please check “man qsub”. Read about SGE (<http://gridscheduler.sourceforge.net/htmlman/manuals.html>)

# Simple MPI code (test.c)

```
#include <stdio.h>
#include <mpi.h>

int main (argc, argv)
    int argc;
    char *argv[];
{
    int rank, size;

    MPI_Init (&argc, &argv);    /* starts MPI */
    MPI_Comm_rank (MPI_COMM_WORLD, &rank);    /* get current process id */
    MPI_Comm_size (MPI_COMM_WORLD, &size);    /* get number of processes */
    printf( "Hello world from process %d of %d\n", rank, size );
    MPI_Finalize();
    return 0;
}
```

**Compile:** \$ mpicc test.c

# job submission script (testrun.sh)

```
#!/bin/bash  
mpirun -npernode 4 /home/your/iit/username/a.out
```

Using only 4 process per node. Nodes in the cluster have 8 CPUs, but you can also run more than 8 processes in each node

## Submit job

Optional: If not specified, scheduler will run on next available nodes from any queue

```
qsub -cwd -P cs550_f13_project -pe mpich 2 -hard -q nvidia480.q testrun.sh
```

- `cwd`: Make it write output files to current working directory
- `P`: Project name (all students should use that project)
- `pe`: Parallel environment. In this case `mpich` for `mpi`
- `2`: Number of nodes (remember each node has 8 CPUs)
- `hard`: If job can't run on specific queue, it won't run (alternative: `soft`)
- `q`: queue. It is submitting to the nodes with nvidia GTX 480
- `testrun.sh`: Script to submit



# Checking job in queue (jobid = 91)

```
$ qstat
job-ID prior  name      user      state submit/start at   queue      slots ja-task-ID
-----
  91 0.00000 testrun.sh eberroca  qw   09/05/2013 02:05:24      2
```

## Output files

```
$ ls -lh | grep 91
-rw-r--r-- 1 eberroca nfsnobody    0 Sep  5 02:05 testrun.sh.e91
-rw-r--r-- 1 eberroca nfsnobody 256 Sep  5 02:05 testrun.sh.o91
-rw-r--r-- 1 eberroca nfsnobody    0 Sep  5 02:05 testrun.sh.pe91
-rw-r--r-- 1 eberroca nfsnobody 118 Sep  5 02:05 testrun.sh.po91
```

- e91: Standard error for job 91
- o91: Standard output for job 91
- pe91: Standard error for parallel environment in job 91
- po91: Standard output for parallel environment in job 91

# Output

```
$ cat testrun.sh.o91
```

```
Hello world from process 0 of 8
```

```
Hello world from process 1 of 8
```

```
Hello world from process 2 of 8
```

```
Hello world from process 3 of 8
```

```
Hello world from process 6 of 8
```

```
Hello world from process 7 of 8
```

```
Hello world from process 5 of 8
```

```
Hello world from process 4 of 8
```

# SGE (How to submit interactive jobs)

- Nodes are assigned to you when they are available

```
[test_user@jarvis ~]$ ssh gpu-compute-1-1
NO LOGIN PERMITTED FOR USERS! SUBMIT YOUR JOB USING THE SCHEDULER!
Permission denied (publickey,gssapi-keyex,gssapi-with-mic).
[test_user@jarvis ~]$
```

```
[test_user@jarvis ~]$ qlogin -P cs550_f13_project -q nvidia480.q
Your job 97 ("QLOGIN") has been submitted
waiting for interactive job to be scheduled ...
Your interactive job 97 has been successfully scheduled.
Establishing builtin session to host gpu-compute-1-1.local ...
[test_user@gpu-compute-1-1 ~]$
```

# SGE (How to submit interactive jobs)

- We will start allowing all users to log in indefinitely, but setting a limited number of *slots* per node (16).
- A GPU can only be used by one user at a time. If the general feeling is that users have a hard time running CUDA on the GPUs, we will pursue other strategies: Like, for example, less *slots* on each node or allowing just one user at a time but for a limited period of time (30 minutes per login).

# SGE (How to submit interactive jobs)

You can request more than one node when running an interactive job

```
[test_user@jarvis ~]$ qlogin -P cs550_f13_project -pe mpich 2
```

The good news is that you don't need to know which nodes (the names) you have requested when running MPI (the parallel environment is ready for you)

# SGE (How to submit interactive jobs)

If you want to know which nodes you have in your interactive job , run the following:

```
[test_user@gpu-compute-1-0 ~]$ qstat -f
```

This command will output a lot of information regarding all the nodes. You can search for your username:

```
-----  
admin.nvidia_480.q@gpu-compute BIP    0/0/1          0.00          linux-x64  
-----
```

```
[...]
```

```
nvidia480.q@gpu-compute-1-0.1o BIP    0/1/1          0.00          linux-x64  
    153 0.50500 QLOGIN  test_user r    09/05/2013 16:02:31      1
```

```
-----  
nvidia480.q@gpu-compute-1-1.1o BIP    0/1/1          0.00          linux-x64  
    153 0.50500 QLOGIN  test_user r    09/05/2013 16:02:31      1
```

```
[...]
```